

# Jacq Burns

3D Artist

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[Jacq Burns](#)

## Personal Statement

Date: August 22nd, 2022

Dear whom it may concern,

My name is Jacq Burns and I am looking to join an inspiring company with a highly creative team. I am eager to work and contribute to large scale projects and bring my artistic abilities into the team. While studying, I simultaneously worked on freelance work gaining insights into working with clients briefs, and crafting my own personal projects which focused on enhancing my skills. I focus on creating high quality creatures, props and characters.

I appreciate the time taken to consider me for this role.

Sincerely,



Jacq Burns

## SKILLS

- |                      |  |                   |  |  |
|----------------------|--|-------------------|--|--|
| <b>Professional:</b> | <ul style="list-style-type: none"><li>• Time Management</li><li>• Problem Solver</li><li>• Keen Eye for Detail</li><li>• Organised</li><li>• Motivated by others Inspirations</li><li>• Good at taking on Feedback</li></ul> | <b>Technical:</b> | <ul style="list-style-type: none"><li>• Maya</li><li>• ZBrush</li><li>• Substance 3D Painter</li><li>• Marvelous Designer</li><li>• Blender</li><li>• Adobe Photoshop</li><li>• Adobe InDesign</li></ul> | <ul style="list-style-type: none"><li>• Adobe Illustrator</li><li>• Adobe After Effects</li><li>• Adobe Premiere Pro</li><li>• Adobe Animate</li><li>• FL Studio</li></ul> |
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## EDUCATION

First Class Honours in Computer Animation Arts	2021-2022
University West of Scotland	
Graphic Design HNC	2016-2017
City of Glasgow Collage	

## ACHIEVEMENTS

Rookie Award	2022
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## WORK EXPERIENCE

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### Artist and Animator

2022- Present

#### JakDigital

- Managed multiple client requests and briefs.
- Met with team to discuss concepts, ideas and feedback.
- Created specified artwork for online games.
- Utilised knowledge of 3D rigging and animation for 2D animation.

### Researcher

2022-2022

#### Revenent

- Utilised my knowledge of the animation and art pipelines to generate ideas for games and animations.
- Worked to tight deadlines insuring all information was organised.
- Met with artist and animators, to talk through ideas and information.

### Image Auditor

2021-2021

#### Digitonic

- Managed and organised thousands of images across multiple websites
- Gathered corresponding assets following copyright laws
- Meetings with CEO and leads to assist in the changes to the websites
- Worked to tight deadlines insuring targets were met

### Architectural Visualiser

2021-2021

#### Freelance

- Met with client to survey environment and gather brief
- Modelling and textured assets to dimensions and specifications
- Designed interior concepts for room to clients requirements
- Rendered high quality assets and textures
- Rendered high quality stills of the lounge room for client presentation

### Animator

2021-2021

#### Freelance

- Online discussions for the outline of the project
- Created proposals for styles of animations
- Produced multiple animations in Adobe After Effects and Premiere
- Made alterations to animations at clients request
- Finalised and Rendered high quality animation for website.

### Student Assistant

2022-Present

#### University West of Scotland

- Discussed student projects and offered feedback
- Assisted students with work and provided solutions to problems
- Supporting students with adapting and improving their time management skills
- Assisting students with my knowledge in Maya, ZBrush, Substance 3D painter and Photoshop

## Hobbies

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Painting  
Drawing  
Movies  
Gaming  
Creating Music

## Languages

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English  
Native  
French  
Learning

References available upon request